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(A) 0.4 s 5 s 0.4 s 5 s 0.4 s 5 s 0.4 s 5 s 0.4 s 5 s BS 88 (gG) P ats 2 nd 6  
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in) BS 88-3 BS 3036 Fuse system C Table 1 – Maximum measured

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When you need answers for programming with C# 7.0, this tightly focused reference tells you exactly what you need to know—without long introductions or bloated examples. Easy-to-browse and ideal as a quick reference, this guide will help experienced C#, Java, and C++ programmers get up to speed with the latest version of the C# language. All programs and code snippets in this book are available as interactive samples in LINQPad. You can edit these samples and instantly see the results without needing to set up projects in Visual Studio. Written by the authors of C# 7.0 in a Nutshell, this pocket reference covers C# 7.0 without skimping on detail, including: All of

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The Unified Modeling Language (UML) is one of the most important languages for anyone in the software industry to know. The UML is a visual language enabling architects, designers, and developers to communicate about design. Seemingly simple on the surface, the UML is a rich and expressive language, with many visual syntactical elements. It's next to impossible to memorize all aspects of the UML. Just as a writer might require a dictionary to work with the spoken word, so too do UML practitioners require a dictionary of sorts. In this book, you'll find information on UML usage, and also on the symbols, line-endings, and syntax used for the following diagram types: Class diagrams Component diagrams Behavioral diagrams Sequence diagrams Statechart diagrams Object diagrams Deployment diagrams

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