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For advanced undergraduate and beginning graduate students in atmospheric, oceanic, and climate science, Atmosphere, Ocean and Climate Dynamics is an introductory textbook on the circulations of the atmosphere and ocean and their interaction, with an emphasis on global scales. It will give students a good grasp of what the atmosphere and oceans look like on the large-scale and why they look that way. The role of the oceans in climate and paleoclimate is also discussed. The combination of observations, theory and accompanying illustrative laboratory experiments sets this text apart by making it accessible to students with no prior training in meteorology or oceanography. * Written at a mathematical level that is appealing for undergraduates and beginning graduate students * Provides a useful educational tool through a combination of observations and laboratory demonstrations which can be viewed over the web * Contains instructions on how to reproduce the simple but informative laboratory experiments * Includes copious problems (with sample answers) to help students learn the material.

MATLAB for Neuroscientists serves as the only complete study manual and teaching resource for MATLAB, the globally accepted standard for scientific computing, in the neurosciences and psychology. This unique introduction can be used to learn the entire empirical and experimental process (including stimulus generation, experimental control, data collection, data analysis, modeling, and more), and the 2nd Edition continues to ensure that a wide variety of computational problems can be addressed in a single programming environment. This updated edition features additional material on the creation of visual stimuli, advanced psychophysics, analysis of LFP data, choice probabilities, synchrony, and advanced spectral analysis. Users at a variety of levels—advanced undergraduates, beginning graduate students, and researchers looking to modernize their skills—will learn to design and implement their own analytical tools, and gain the fluency required to meet the computational needs of neuroscience practitioners. The first complete volume on MATLAB focusing on neuroscience and psychology applications Problem-based approach with many examples from neuroscience and cognitive psychology using real data Illustrated in full color throughout Careful tutorial approach, by authors who are award-winning educators with strong teaching experience

This book discusses the latest progresses and developments on complex systems research and intends to give an exposure to prospective readers about the theoretical and practical aspects of mathematical modelling, numerical simulation and agent-based modelling frameworks. The main purpose of this book is to emphasize a unified approach to complex systems analysis, which goes beyond to examine complicated phenomena of numerous real-life systems; this is done by investigating a huge number of components that interact with each other at different (microscopic and macroscopic) scales; new insights and emergent collective behaviours can evolve from the interactions between individual components and also with their environments. These tools and concepts permit us to better understand the patterns of various real-life systems and help us to comprehend the mechanisms behind which distinct factors shaping some complex systems phenomena being influenced. This book is published in conjunction with the International Workshop on Complex Systems Modelling & Simulation 2019 (CoSMoS 2019): IoT & Big Data Integration. This international event was held at the Universiti Sains Malaysia Main Campus, Penang, Malaysia, from 8 to 11 April 2019. This book appeals to readers interested in complex systems research and other related areas such as mathematical modelling, numerical simulation and agent-based modelling frameworks. .

This book constitutes the refereed proceedings of the 10th IMA International Conference on the Mathematics of Surfaces, held in Leeds, UK in September 2003. The 25 revised full papers presented were carefully reviewed and selected from numerous submissions. Among the topics addressed are triangulated surface parameterization, bifurcation structures, control vertex computation, polyhedral surfaces, watermarking 3D polygonal meshed, subdivision surfaces, surface reconstruction, vector transport, shape from shading, surface height recovery, algebraic surfaces, box splines, the Plateau-Bezier problem, spline geometry, generative geometry, manifold representation, affine arithmetic, and PDE surfaces.

In teaching an introduction to the finite element method at the undergraduate level, a prudent mix of theory and applications is often sought. In many cases, analysts use the finite element method to perform parametric studies on potential designs to size parts, weed out less desirable design scenarios, and predict system behavior under load. In this book, we discuss common pitfalls encountered by many finite element analysts, in particular, students encountering the method for the first time. We present a variety of simple problems in axial, bending, torsion, and shear loading that combine the students' knowledge of theoretical mechanics, numerical methods, and approximations particular to the finite element method itself. We also present case studies in which analyses are coupled with experiments to emphasize validation, illustrate where interpretations of numerical results can be misleading, and what can be done to allay such tendencies. Challenges in presenting the necessary mix of theory and applications in a typical undergraduate course are discussed. We also discuss a list of tips and rules of thumb for applying the method in practice. Table of Contents: Preface / Acknowledgments / Guilty Until Proven Innocent / Let's Get Started / Where We Begin to Go Wrong / It's Only a Model / Wisdom Is Doing It / Summary / Afterword / Bibliography / Authors' Biographies

The goal of the Volume I Geometric Algebra for Computer Vision, Graphics and Neural Computing is to present a unified mathematical treatment of diverse problems in the general domain of artificial intelligence and associated fields using Clifford, or geometric, algebra. Geometric algebra provides a rich and general mathematical framework for Geometric Cybernetics in order to develop solutions, concepts and computer algorithms without losing geometric insight of the problem in question. Current mathematical subjects can be treated in an unified manner without abandoning the mathematical system of geometric algebra for instance: multilinear algebra, projective and affine geometry, calculus on manifolds, Riemann geometry, the representation of Lie algebras and Lie groups using bivector algebras and conformal geometry. By treating a wide spectrum of problems in a common language, this Volume I offers both new insights and new solutions that should be useful to scientists, and engineers working in different areas related with the development and building of intelligent machines. Each chapter is written in accessible terms accompanied by numerous examples, figures and a complementary appendix on Clifford algebras, all to clarify the theory and the crucial aspects of the application of geometric algebra to problems in graphics engineering, image processing, pattern recognition, computer vision, machine learning, neural computing and cognitive systems.

This book is an introductory text to a range of numerical methods used today to simulate time-dependent processes in Earth science, physics, engineering, and many other fields. The physical problem of elastic wave propagation in 1D serves as a model system with which the various numerical methods are introduced and compared. The theoretical background is presented with substantial graphical material supporting the concepts. The results can be reproduced with the supplementary electronic material provided as python codes embedded in Jupyter notebooks. The book starts with a primer on the physics of elastic wave propagation, and a chapter on the fundamentals of parallel programming, computational grids, mesh generation, and hardware models. The core of the book is the presentation of numerical solutions of the wave equation with six different methods: 1) the finite-difference method; 2) the pseudospectral method (Fourier and Chebyshev); 3) the linear finite-element method; 4) the spectral-element method; 5) the finite-volume method; and 6) the discontinuous Galerkin method. Each chapter contains comprehension questions, theoretical, and programming exercises. The book closes with a discussion of domains of application and criteria for the choice of a specific numerical method, and the presentation of current challenges. Readers are welcome to visit the author's website www.geophysik.lmu.de/Members/igel for more information on his research, projects, publications, and other activities.

In the years since the fourth edition of this seminal work was published, active research has developed the Finite Element Method into the pre-eminent tool for the modelling of physical systems. Written by the pre-eminent professors in their fields, this new edition of the Finite Element Method maintains the comprehensive style of the earlier editions and authoritatively incorporates the latest developments of this dynamic field. Expanded to three volumes the book now covers the basis of the method and its application to advanced solid mechanics and also advanced fluid dynamics. Volume Two: Solid and Structural Mechanics is intended for readers studying structural mechanics at a higher level. Although it is an ideal companion volume to Volume One: The Basis, this advanced text also functions as a "stand-alone" volume, accessible to those who have been introduced to the Finite Element Method through a different route. Volume 1 of the Finite Element Method provides a complete introduction to the method and is essential reading for undergraduates, postgraduates and professional engineers. Volume 3 covers the whole range of fluid dynamics and is ideal reading for postgraduate students and professional engineers working in this discipline. Coverage of the concepts necessary to model behaviour, such as viscoelasticity, plasticity and creep, as well as shells and plates.Up-to-date coverage of new linked interpolation methods for shell and plate formations.New material on non-linear geometry, stability and buckling of structures and large deformations.

Fundamentals of Biomechanics introduces the exciting world of how human movement is created and how it can be improved. Teachers, coaches and physical therapists all use biomechanics to help people improve movement and decrease the risk of injury. The book presents a comprehensive review of the major concepts of biomechanics and summarizes them in nine principles of biomechanics. Fundamentals of Biomechanics concludes by showing how these principles can be used by movement professionals to improve human movement. Specific case studies are presented in physical education, coaching, strength and conditioning, and sports medicine.

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